	Gym A (HALF)	Gym B (Split)	Stage	Room 1	Room 2	Room 4	Room 5	Room 7	Kitchen	Upstairs	OUTSIDE
9:00	**Site opens**	**Class registration begins**									
10:00	**Court**	**Court**									Blacksmithing
10:30	Conditioning for Armored Fighters	Social	The Mystery of the Spanish Circle in Swordsmanship.	The 10 common mistakes made by a beginning scribe	Heraldry for Scribes: Achievements of Arms	Making Thread Covered Buttons	3 fingered gloves	SCA Camping 101	Quick & Easy Medieval Sausage	Intro to Thrown Weapons	Blacksmithing Demo / Class All Day
11:30	Footwork for Striking Fighters	Medieval Games		Brewing 101		Medieval Mathematics	Late period men's clothing: what you need and how to get it.	This Is Our Kingdom: Artemisian History		A day in the life of a noble woman	Blacksmithing Demo / Class All Day
12:30	**Lunch - Fundraiser - Support your Kingdom**										
1:30	Balance for Fighters	Social	2 Classes 30 min Ea Becoming a Youth Combat Marshal / Youth Combat 101	Period Table Settings	Demystifying Acanthus: Europe's favorite Plant	Historical Hand Sewing	How to make a basic Kampfrau Gown	Autocrating! It's not as scary as you might think		So You want to be a magician?	Blacksmithing Demo / Class All Day
2:30	Greatsword 101	Making Dipped Candles	Basics of the Spanish Circle	Time Management for A&S Projects	Courtesy and Etiquette in the SCA	Brocade Tablet Weaving	Late Period Ottoman Turkish Clothing for Men & Women	You too can be an SCA officer! Ask me how!	Baroness Casamira Jawjalny Cordials	VOX Heraldry 101	Blacksmithing Demo / Class All Day
3:30	Viking Round Shield Technique		Artemisian Tournaments 101	Basics of Micrography		Hochdorf Two-Hole Doubleweave	Basic Beading for Fabric	Oooh, shiny! Jewelry making 101	Sir Marcello Brewing a better cider	The Art and Joy of Persona Reseach: Pathway to Fun and Adventure	Blacksmithing Demo / Class All Day
4:30			Middle Eastern Dance for the Terminally Shy	Ladies in Waiting 101 (and then some...)	Youth Calligraphy	Japanese Garb: History and How to	Fingerless Mitts	Nicer Garb for Newcomers		Silent Heraldry	
5:30	Set up										
6:00	**Court**	**Court**									
7:00											
8:00	**Closed**										